

2010
Goddard Baseball / Softball
www.goddardkansas.org/baseball
9-10 Kid Pitch Girls Rules

1. Pitcher's mound shall be thirty-two and 1/2 feet (32.5') from home plate and bases shall be sixty feet (60') apart. An eleven inch (11") softball will be used.

2. The home team will provide the official scorekeeper. The official score keeper will also be the official timekeeper along with the plate umpire. The visiting team will provide a base umpire only if a league provided umpire is not present.

3. Infield practice will be limited to 5 minutes per team. No infield practice after the 6:00 pm games.

4. A game will consist of five (5) innings or one and one-half (1 1/2) hours, whichever first occurs. **No new inning shall start after 1 hour and twenty minutes.** The last inning does not have to be completed. In case of a tie, each team gets one-half (1/2) game.

5. In order to keep the game moving umpires will allow two (2) minutes to change sides. After two minutes the umpire will start to call a "ball" if the defensive team is not ready and a "strike" if the team at bat is not ready. The umpire will wait 20 seconds in between pitches until regular play has resumed.

6. Mandatory courtesy runner is to be used for the catcher when there are two (2) outs. The player who made the previous out is to be the runner.

7. Five (5) warm-up pitches is the maximum between innings. A new pitcher will be allowed seven (7) warm-up pitches. The plate umpire shall keep count on the number of pitches used.

8. A team scoring six (6) runs in any one (1) inning before three (3) outs are made will be declared side-out and the sides will change.

9. Once a starting pitcher or a sub-pitcher has been removed from that position, she may re-enter that position one (1) time in the same game.

10. Free substitution can be used. All players reporting in time for the game must bat in rotation. Any player coming late to the game will be added to the bottom of the lineup at the time she arrives.

11. Each player must play at least six (6) outs or two (2) innings in the field unless the game is shortened due to weather or run rule. **Note-by the 3rd inning, every player who is on the bench by the start of the game must have been fielded at least one (1) of their two (2) innings.**

12. No base stealing will be allowed. Base runners can only advance when the ball is hit into play. If a runner leaves the base before the ball is hit, she will be out.
13. The infield fly, dropped third strike, and balk rules will not apply.
14. Each team must field at least eight (8) but not more than ten (10) players. **If fielding ten (10) players, four (4) of them must be in the outfield thus only allowing six (6) to play infield.**
15. The runner is out if she fails to touch a base in the judgment of the umpires; she will be called out when the ball is dead.
16. Bunting is allowed.
17. **Bats used shall be softball bats with the diameter of the bat at the thickest part $2\frac{1}{4}$ inches or less.**
18. **All offensive players must have a helmet on at all times while on the playing field during a live ball. A team's batter/runner that removes their helmet during a live ball will be given a team warning then any other occurrences the runner/batter will be called out.**
19. **The team will be allowed 3 conferences during any game and only 2 during any one inning. Penalty for this rule is that the pitcher shall be removed as the pitcher for the duration of the game. This rule takes precedent over Rule #9**
20. **If after completion of the third inning and one team is behind fifteen (15) runs or ten (10) or more runs at any inning thereafter, the game shall be terminated and considered a completed game.**